



Reception Indoor Continuous Provision

Spring 1: 2019

Personal, Social and Emotional Development

What are goodies and baddies like?
Look at how superheroes work together
Research and find out about real-life superheroes
Role play - listen and respect other children's ideas

Communication and Language

Listening and attention:

Goodies and Baddies stories - listen attentively to a range of stories, accurately anticipate key events, respond to what hear with relevant comments.

Understanding:

What are goodies and baddies like? Create missions for the superheroes responding to instructions with a two-part sequence. Develops their own narratives and use: clips from films to generate ideas, superhero costumes, floor scene for setting background, music created in EAD, etc.

Speaking: Create alliterative/rhyming superhero names: explore meaning and sounds of new words.

Physical Development

Moving and handling:

Explore different ways of travelling: apparatus - move and travel with confidence and skill around, under over and through spaces. Create and complete a superhero obstacle course and laser course. Superhero dance - adapt your movement to the different superhero theme tune. Climbing spider webs.

Health and self-care:

Create a Superhero diet plan and exercise plan - show some understanding that good practices in exercise and food can contribute to good health. Read Super-tatoe.

Resources in the environment:

Kites, sails, ropes, ribbons, balloons, bubbles, wind chimes, flags, costumes, playtime pals in to talk to the class, story sequencing cards, outdoor role play re-enactment of superheroes at work, establish a HQ for superheroes, den building, rules for Superhero HQ, walkie talkie, headsets, masks, toolkits, helmets, shields, pipes, balls, water, jugs, remote control vehicles, traffic lights, scooters and bikes, clipboards, pens, rulers, timers, cards, counters, giant dice, Duplo construction, 2D shapes, photographs, timers, tape measures, number tracks, egg boxes, magnifying glasses, instruments, listening stations, junk modelling, images and examples of superheroes and vehicles, paint, split pins, paper, straws, marbles, chalk, sheets, ipads - movie maker, cars, superhero small world, potion making pots, food dye, sand, different types of rocks: pebbles, etc

Superheroes

Literacy

Reading:

Reading rules, captions and instructions for games. Numbers on number tracks. Superhero mission going round school finding and reading clues. Read super-tatoe book.

Writing:

Superhero names. Labels to explain superheroes. Onomatopoeic signs for superhero display. Name badges. Invisible writing when leaving a message (chalk and wet cotton wool buds). Invitation to parents for our Superhero day (TBC)

Understanding the World

People and communities:

Goodies and Baddies - the Green Villain activity (TA captured)

The world:

Dr Freeze activity - melting ice (changes). Exploring rocks and other material found on Superman's planet.

Technology:

See scheme
Create Superhero pictures in paint. Import pictures of their faces and children have to design a mask to go over the top. Use iPads to interview a superhero. Take pictures to create a superhero storyboard.

Mathematics

Numbers:

Exploring games counting reliably from 1 to 20 and placing them in order. Create a phone book for the superhero phone numbers. Superhero code breaking. Orders and sequences familiar events. Records using marks that they can interpret and explain. Count backwards for the blast off of superhero rockets.

Shape, space and measure:

Use shapes to design their Superhero costume. Problem solving 'Superhero Challenges': begins to identify own mathematical problems based on own interests and fascinations.

Expressive Art and Design

Exploring and using media and materials:

Follow Music Express and Scottish Borders. Create a superhero costume. Sing superhero songs and raps. Listen to music at different speeds. What does it make you feel like? Junk modelling to make a superhero vehicle. Make superhero badges/power bracelets.

Being imaginative:

Using instruments create a superhero theme tune.
Story telling through music: initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences.