



Buglawton Primary School

Be the Best We Can

Topic: Computer Science

Subject: Computing

Year: 4

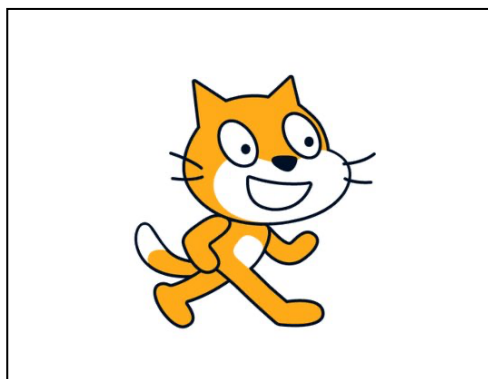
Term: Summer

What should I already know?

- Define key terms within coding such as: algorithm; de-bug; variable.
- Identify what key blocks in Scratch do.
- Describe what a character would do if a specific program was run.
- Write algorithms on more complex coding applications.
- Use repeat functions to create more efficient algorithms.
- Begin to de-bug incorrect code in block based algorithms.
- Begin to create and use variables within algorithms.

What will I know by the end of the unit?

- Begin to understand the term decomposition.
- Explain what an algorithm does and some uses for an algorithm.



What will I be able to do by the end of the unit?

- Write more complex algorithms which complete tasks.
- Begin to use 'if... then' blocks to introduce selection to algorithms.
- Refine and use variables within algorithms.
- Begin to combine more large sections of code into a longer algorithm.

Agreed Real-life Outcome

- Produce a completed Scratch project involving these elements.

Spelling

Definition

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|---------------|---|
| Sequence | The order in which your algorithm is written. |
| Repeat | A function used for a set of coding blocks to complete the same action again. |
| Algorithm | A set of instructions written to achieve a specific outcome. |
| Program | A series of algorithms designed to achieve a specific goal. |
| Code | The process of writing algorithms and programmes. |
| Block | One part of your coding algorithm on Scratch. |
| Decomposition | Splitting a longer algorithm into smaller parts. |